

# The basics of Machine Learning

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# Introduction, Heli

- \* Graduated from University of Helsinki (Master of Science, computer science), currently a doctoral student, researcher and lecturer (databases, Big Data, Multi-model Databases, methods and tools for utilizing semi-structured data for decision making) at University of Helsinki
- \* Worked with Oracle products since 1993, worked for IT since 1990
- \* Data and Database!
- \* CEO for Miracle Finland Oy
- \* Oracle ACE Director
- \* Ambassador for EOUC (EMEA Oracle Users Group Community)
- \* Listed as one of the TOP 100 influencers on IT sector in Finland (2015, 2016, 2017, 2018)
- \* Public speaker and an author
- \* Winner of Devvy for Database Design Category, 2015
- \* Author of the book Oracle SQL Developer Data Modeler for Database Design Mastery (Oracle Press, 2015), co-author for Real World SQL and PL/SQL: Advice from the Experts (Oracle Press, 2016)



# Oracle SQL Developer Data Modeler for Database Design Mastery

Design, Deploy, and Maintain World-Class Databases  
on Any Platform

**Heli Helskyaho**  
Oracle ACE Director

Forewords by C.J. Date and Tom Kyte



# Real World SQL & PL/SQL

Advice from the Experts

Arup Nanda  
Brendan Tierney  
Heli Helskyaho  
Martin Widlake  
Alex Nuijten



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# What is Machine Learning?

- \* An important part of Artificial Intelligence (AI)
- \* Machine learning (ML) teaches *computers* to learn from *experience (algorithms)*
  - \* Learn from data and make predictions
  - \* Mathematics, statistics,...
- \* “field of study that gives computers the ability to learn without being explicitly programmed“
  - Arthur Samuel, 1959
- \* A systematic study of algorithms and systems that improve their *knowledge* or *performance* with *experience*

# Why ML? Why now?

- \* Improved technology
  - \* The price for storage solutions
  - \* ...
  - \* An environment that NEEDS ML and is finally able to really use it
- 
- \* Artificial Intelligence (AI)
  - \* BIG DATA

# What is Big Data?

- \* There is *no size* that makes a data to be "Big Data", it always depends on the capabilities
- \* The data is "**Big**" when traditional processing with traditional tools is not possible due to the amount or the complexity of the data
  - \* You cannot open an attachment in email
  - \* You cannot edit a photo
  - \* etc.

# The three V's

- \* **Volume**, the size/scale of the data
- \* **Velocity**, the speed of change, analysis of streaming data
- \* **Variety**, different formats of data sources, different forms of data; structured, semi-structured, unstructured



# The other V's

- \* **Veracity**, the uncertainty of the data, the data is worthless or harmful if it's not accurate
- \* **Viability**, validate that hypothesis before taking further action (and, in the process of determining the viability of a variable, we can expand our view to determine other variables)
- \* **Value**, the potential value
- \* **Variability**, refers to data whose meaning is constantly changing, in consistency of data; for example words and context
- \* **Visualization**, a way of presenting the data in a manner that's readable and accessible

# Challenges in Big Data

- \* More and more data (volume)
- \* Different data models and formats (variety)
- \* Loading in progress while data exploration going on (velocity)
- \* Not all data is reliable (veracity)
- \* We do not know what we are looking for (value, viability, variability)
- \* Must support also non-technical users (journalists, investors, politicians,...) (visualization)
- \* All must be done *efficiently and fast and as much as possibly by machines*

# When to use ML?

- \* You have **data!**
  - \* ML cannot be performed without data
  - \* part of the data for finding the model, part to prove it (not all for finding the model!)
- \* Rules and equations are
  - \* Complex (image recognition)
  - \* Constantly changing (fraud detection)
- \* The nature of the data changes and the program must adapt (today's spam is tomorrow's ham) (predicting shopping trends)

# Real life use cases for ML

- \* Spam filters
- \* Log filters (and alarms)
- \* Data analytics
- \* Image recognition
- \* Speech recognition
- \* Medical diagnosis
- \* Robotics
- \* ...

# Approximation! A sophisticated guess!

- \* ML always gives an approximated answer
- \* Some are better than others, some are useful
- \* search for patterns and trends
- \* Prediction accuracy: the higher the number the better it will work on new data
- \* several models, choose the best, but still: all approximations! There is no correct answer...

# What do I find the most difficult for a beginner?

- \* The terminology!
  - \* So many different terms
  - \* The same term meaning different things, two (or more) terms for the same thing (sometimes a completely different word, sometimes just a short of the original word)
  - \* The relationships the terms have

# Terms used 1/5

- \* A Task
  - \* The problem to be solved with ML
- \* An Algorithm
  - \* the “experience” for the computer to learn with, solves the learning problem
  - \* Produces the Models

# Terms used 2/5

- \* A Model
  - \* The output of ML
  - \* The Task is Addressed by Models



# Terms used 3/5

- \* Different Models:
  - \* Predictive model
    - \* the model output involves the target variable
    - \* ”forecast what might happen in the future”
  - \* Descriptive model
    - \* the model output does not involve the target variable
    - \* ”what happened”
  - \* Prescriptive model
    - \* recommending one or more courses of action and showing the likely outcome of each decision
    - \* A predictive model + actionable data and a feedback system to track the outcome

# Terms used 4/5

- \* Different models based on the algorithm type:
  - \* Classification Models
  - \* Concept learning Models
  - \* Tree Models
  - \* Rule Models
  - \* Linear Models
  - \* Distance-based Models
  - \* Probabilistic Models

# Terms used 5/5

- \* Features/Dimensions

- \* an individual *measurable property or characteristic of a phenomenon* being observed (Bishop, Christopher (2006), Pattern recognition and machine learning)
- \* *Deriving features* (feature engineering, feature extraction) is one of the most important parts of machine learning. It turns data into information that a machine learning algorithm can use.

- \* Methods/Techniques

- \* Unsupervised learning
- \* Supervised learning

# The Task

- \* It is very important to define the Task well
- \* Machine learning is not only a computational subject, the practical side is very important

# It's all about Algorithms

- \* Humans learn with *experience*, machines learn with *algorithms*
- \* It is not easy to find the right Algorithm for the Task
  - \* usually try with several algorithms to find the best one
  - \* selecting an algorithm is a process of trial and error

# Which algorithm?

- \* The selection of an algorithm depends on for instance
  - \* the size and type of data
  - \* the insights you want to get from the data
  - \* how those insights will be used
- \* It's a trade-off between many things
  - \* Predictive accuracy on new data
  - \* Speed of training
  - \* Memory usage
  - \* Transparency (black box vs “clear-box”, how decisions are made)
  - \* Interpretability (the ability of a human to understand the model)
  - \* ...

# Models 1/2

- \* Geometric models
  - \* Support vector machines, SVM
  - \* Notion of distance: Euclidean distance, nearest-neighbour classifier, Manhattan distance
- \* Probabilistic models
  - \* Bayesian classifier
- \* Logical models
  - \* Decision trees

# Models 2/2

- \* Grouping models, number of groups determined at the training time
  - \* Tree based models
- \* Grading models, "infinite" resolution
  - \* Geometric classifiers
- \* ...



# Features

- \* A Model is only as good as its Features...
- \* Interaction between features
- \* The unnecessary detail can be removed by discretisation (11,1kg vs 10kg)

# ML in short

- \* Use the right *Features*
  - \* with right Algorithms
    - \* to build the right *Models*
      - \* that achieve the right *Tasks*

# Two types of Methods

- \* Unsupervised learning
  - \* finds hidden patterns or intrinsic structures in input data
- \* Supervised learning
  - \* trains a model on known input and output data to predict future outputs

# Unsupervised Learning

- \* Learning from unlabeled input data by finding hidden patterns or intrinsic structures in that data
- \* Machine learning algorithms find natural patterns in data to make better decisions and predictions possible
- \* used typically when you
  - \* don't have a specific goal
  - \* are not sure what information the data contains
  - \* want to reduce the features of your data as a preprocessing for supervised learning

# Data for Unsupervised Learning

	A	B	C	D	E	F	G	H	I
46529	2007,1,16,2,1712,1715,1810,1815,WN,990,N252,58,60,45,-5,-3,SJC,BUR,296,3,10,0,,0,0,0,0,0,0								
46530	2007,1,16,2,1228,1230,1327,1330,WN,1191,N374SW,59,60,46,-3,-2,SJC,BUR,296,2,11,0,,0,0,0,0,0,0								
46531	2007,1,16,2,907,905,1003,1005,WN,1445,N409,56,60,46,-2,2,SJC,BUR,296,1,9,0,,0,0,0,0,0,0								
46532	2007,1,16,2,1944,1940,2040,2040,WN,1449,N311,56,60,46,0,4,SJC,BUR,296,3,7,0,,0,0,0,0,0,0								
46533	2007,1,16,2,650,650,749,750,WN,1650,N364,59,60,46,-1,0,SJC,BUR,296,2,11,0,,0,0,0,0,0,0								
46534	2007,1,16,2,2052,2050,2151,2150,WN,2206,N356,59,60,49,1,2,SJC,BUR,296,2,8,0,,0,0,0,0,0,0								
46535	2007,1,16,2,2053,2055,2204,2215,WN,889,N234,71,80,59,-11,-2,SJC,LAS,386,4,8,0,,0,0,0,0,0,0								
46536	2007,1,16,2,926,925,1047,1045,WN,1088,N340,81,80,67,2,1,SJC,LAS,386,4,10,0,,0,0,0,0,0,0								
46537	2007,1,16,2,1748,1750,1902,1910,WN,1113,N423,74,80,63,-8,-2,SJC,LAS,386,2,9,0,,0,0,0,0,0,0								
46538	2007,1,16,2,2127,2130,2241,2250,WN,1232,N326,74,80,62,-9,-3,SJC,LAS,386,3,9,0,,0,0,0,0,0,0								
46539	2007,1,16,2,700,700,816,820,WN,1325,N725,76,80,61,-4,0,SJC,LAS,386,3,12,0,,0,0,0,0,0,0								
46540	2007,1,16,2,1344,1345,1502,1505,WN,2331,N241,78,80,65,-3,-1,SJC,LAS,386,3,10,0,,0,0,0,0,0,0								
46541	2007,1,16,2,1552,1555,1709,1715,WN,2583,N236,77,80,64,-6,-3,SJC,LAS,386,4,9,0,,0,0,0,0,0,0								
46542	2007,1,16,2,647,635,753,745,WN,123,N659SW,66,70,51,8,12,SJC,LAX,308,7,8,0,,0,0,0,0,0,0								
46543	2007,1,16,2,1833,1835,1936,1945,WN,196,N365,63,70,49,-9,-2,SJC,LAX,308,4,10,0,,0,0,0,0,0,0								
46544	2007,1,16,2,1420,1325,1531,1435,WN,197,N306SW,71,70,52,56,55,SJC,LAX,308,4,15,0,,0,0,0,1,0,55								
46545	2007,1,16,2,1652,1650,1800,1800,WN,756,N631SW,68,70,53,0,2,SJC,LAX,308,7,8,0,,0,0,0,0,0,0								
46546	2007,1,16,2,755,755,902,905,WN,1247,N642WN,67,70,52,-3,0,SJC,LAX,308,5,10,0,,0,0,0,0,0,0								
46547	2007,1,16,2,1619,1620,1727,1730,WN,1577,N628SW,68,70,52,-3,-1,SJC,LAX,308,5,11,0,,0,0,0,0,0,0								
46548	2007,1,16,2,1527,1525,1635,1635,WN,1581,N365,68,70,50,0,2,SJC,LAX,308,5,13,0,,0,0,0,0,0,0								
46549	2007,1,16,2,2116,2120,2228,2230,WN,1635,N317SW,72,70,51,-2,-4,SJC,LAX,308,5,16,0,,0,0,0,0,0,0								
46550	2007,1,16,2,1429,1430,1535,1540,WN,1664,N619SW,66,70,49,-5,-1,SJC,LAX,308,5,12,0,,0,0,0,0,0,0								
46551	2007,1,16,2,1255,1255,1359,1405,WN,1843,N225,64,70,51,-6,0,SJC,LAX,308,3,10,0,,0,0,0,0,0,0								
46552	2007,1,16,2,909,910,1040,1025,WN,2087,N684,91,75,50,15,-1,SJC,LAX,308,12,29,0,,0,0,0,15,0,0								
46553	2007,1,16,2,1008,955,1116,1105,WN,2164,N601WN,68,70,51,11,13,SJC,LAX,308,6,11,0,,0,0,0,0,0,0								
46554	2007,1,16,2,1101,1105,1211,1215,WN,2607,N625SW,70,70,55,-4,-4,SJC,LAX,308,5,10,0,,0,0,0,0,0,0								

# Clustering

- \* *Clustering* is the most common method for unsupervised learning and used for *exploratory data analysis* to find hidden patterns or groupings in data.
- \* *Clustering algorithms*
  - \* *Hard clustering*
    - \* each data point belongs to *only one* cluster
  - \* *Soft clustering*
    - \* each data point can belong to *more than one* cluster

# Hard clustering algorithms

- \* each data point belongs to *only one* cluster

# Some Hard Clustering Algorithms 1/2

## \* K-Means (Lloyd's algorithm)

- \* Partitions data into k number of mutually exclusive clusters (centroids)
- \* Assign each observation to the closest cluster
- \* Move the centroids to the true mean of its observations
- \* When to use:
  - \* When the number of clusters is known
  - \* Fast clustering of large data sets

## \* K-Medoids

- \* Similar to k-means, but with the requirement that the cluster centers coincide with points in the data (chooses datapoints as centers, medoids).
- \* Can be more robust to noise and outliers than K-Means
- \* When to use:
  - \* When the number of clusters is known
  - \* Fast clustering of categorical data



# Some Hard Clustering, Algorithms 2/2

- \* Hierarchical Clustering

- \* Divisive method, assign all observation to one cluster and the partition that cluster
- \* Agglomerative method, each observation to its own cluster and merge those clusters
- \* When to use:
  - \* When you don't know in advance how many clusters
  - \* You want visualization to guide your selection

# Soft clustering algorithms

- \* each data point can belong to *more than one* cluster

# Some Soft clustering algorithms

## \* Fuzzy C-Means (FCM)

- \* Similar to k-means, but data points may belong to more than one cluster.
- \* When to use:
  - \* The number of clusters is known
  - \* When clusters overlap
  - \* Typically for pattern recognition

## \* Gaussian Mixture Model

- \* Partition-based clustering where data points come from different multivariate normal distributions with certain probabilities. (example: Prices for a house in different area)
- \* When to use:
  - \* Data point might belong to more than one cluster
  - \* Clusters have different sizes and correlation structures within them

# Supervised Learning

- \* Learning from known, labelled data
- \* Training a model on known input and output data to predict future outputs (remember that uncertainty is always involved)

# Data for Supervised Learning

1	Year,Month,DayofMonth,DayOfWeek,DepTime,CRSDepTime,ArrTime,CRSArrTime,UniqueCarrier,FlightNum,TailNum,ActualElapsedTime,CRSElapsedTime,AirTime,ArrDelay,DepDelay,Origin,Dest,Distance,TaxiIn,TaxiOut,Cancelled,CancellationCode,Diverted,C
2	2007,1,1,1,1232,1225,1341,1340,WN,2891,N351,69,75,54,1,7,SMF,ONT,389,4,11,0,,0,0,0,0,0,0
3	2007,1,1,1,1918,1905,2043,2035,WN,462,N370,85,90,74,8,13,SMF,PDX,479,5,6,0,,0,0,0,0,0,0
4	2007,1,1,1,2206,2130,2334,2300,WN,1229,N685,88,90,73,34,36,SMF,PDX,479,6,9,0,,0,3,0,0,0,31
5	2007,1,1,1,1230,1200,1356,1330,WN,1355,N364,86,90,75,26,30,SMF,PDX,479,3,8,0,,0,23,0,0,0,3
6	2007,1,1,1,831,830,957,1000,WN,2278,N480,86,90,74,-3,1,SMF,PDX,479,3,9,0,,0,0,0,0,0,0
7	2007,1,1,1,1430,1420,1553,1550,WN,2386,N611SW,83,90,74,3,10,SMF,PDX,479,2,7,0,,0,0,0,0,0,0
8	2007,1,1,1,1936,1840,2217,2130,WN,409,N482,101,110,89,47,56,SMF,PHX,647,5,7,0,,0,46,0,0,0,1
9	2007,1,1,1,944,935,1223,1225,WN,1131,N749SW,99,110,86,-2,9,SMF,PHX,647,4,9,0,,0,0,0,0,0,0
10	2007,1,1,1,1537,1450,1819,1735,WN,1212,N451,102,105,90,44,47,SMF,PHX,647,5,7,0,,0,20,0,0,0,24
11	2007,1,1,1,1318,1315,1603,1610,WN,2456,N630WN,105,115,92,-7,3,SMF,PHX,647,5,8,0,,0,0,0,0,0,0
12	2007,1,1,1,836,835,1119,1130,WN,2575,N493,103,115,88,-11,1,SMF,PHX,647,7,8,0,,0,0,0,0,0,0
13	2007,1,1,1,2047,1955,2332,2240,WN,2608,N733SW,105,105,89,52,52,SMF,PHX,647,7,9,0,,0,49,0,0,0,3
14	2007,1,1,1,2128,2035,2245,2200,WN,139,N348,77,85,66,45,53,SMF,SAN,480,3,8,0,,0,0,0,3,0,42
15	2007,1,1,1,935,940,1048,1105,WN,747,N358,73,85,63,-17,-5,SMF,SAN,480,2,8,0,,0,0,0,0,0,0
16	2007,1,1,1,1251,1245,1405,1410,WN,933,N413,74,85,65,-5,6,SMF,SAN,480,2,7,0,,0,0,0,0,0,0
17	2007,1,1,1,1729,1645,1843,1810,WN,1054,N416,74,85,64,33,44,SMF,SAN,480,3,7,0,,0,3,0,0,0,30
18	2007,1,1,1,825,825,941,950,WN,1106,N383SW,76,85,63,-9,0,SMF,SAN,480,3,10,0,,0,0,0,0,0,0
19	2007,1,1,1,1042,1040,1158,1205,WN,1554,N316SW,76,85,66,-7,2,SMF,SAN,480,2,8,0,,0,0,0,0,0,0
20	2007,1,1,1,1726,1725,1839,1850,WN,1604,N691WN,73,85,63,-11,1,SMF,SAN,480,3,7,0,,0,0,0,0,0,0
21	2007,1,1,1,1849,1820,2016,1940,WN,1975,N308SW,87,80,69,36,29,SMF,SAN,480,3,15,0,,0,20,0,7,0,9
22	2007,1,1,1,2219,2105,2332,2225,WN,2083,N205,73,80,62,67,74,SMF,SAN,480,3,8,0,,0,0,0,0,0,67
23	2007,1,1,1,2012,1940,2131,2105,WN,2577,N603SW,79,85,66,26,32,SMF,SAN,480,3,10,0,,0,9,0,0,0,17

# A process of supervised learning 1/2

## 1. Train

1. Load data
  2. Pre-process data
  3. Learn using a method and an algorithm
  4. Create a model
- \* iterate until you find the best model

# A process of supervised learning 2/2

## 2. Predict (use the model with new data)

1. New data
2. Pre-process data
3. Use the model
4. Get predictions
5. Integrate the models into applications

# Supervised Learning, methods/techniques

- \* Predictive models
  - \* Classification
  - \* Regression



# Supervised Learning, Classification

- \* Classification models are trained to *classify* data into *categories*.
- \* They predict discrete responses
  - \* an email is genuine or spam
  - \* a tumor is small, medium size, or large
  - \* a tumor is cancerous or benign
  - \* a person is creditworthy or not
- \* For example applications like medical imaging, speech recognition, and credit scoring

# Supervised Learning, Classification

- \* Can the data be tagged or categorized? Can it be separated into specific groups or classes?
  - \* Classification might be the right answer

# Classification, Some Algorithms

- \* k Nearest Neighbor (kNN)
  - \* kNN categorizes objects based on the classes of their nearest neighbors all ready categorized
  - \* kNN predictions assume that objects near each other are similar
  - \* When to use:
    - \* need a simple algorithm to establish benchmark learning rules
    - \* memory usage of the trained model is a lesser concern (can be very memory consuming)
    - \* prediction speed of the trained model is a lesser concern (can be slow if the amount of data is large or several dimensions are used)

# Classification, Some Algorithms

- \* Naïve Bayes

- \* assumes that the presence (or absence) of a particular feature of a class is unrelated to the presence (or absence) of any other feature when the class is defined
- \* classifies new data based on the highest probability of its belonging to a particular class (a fruit is red -> an apple, a fruit is round -> an apple, together a stronger probability to be an apple)
- \* When to use:
  - \* For a dataset containing many parameters (dimensionality of the inputs is high)
  - \* Simple to implement, easy to interpret

# Classification, Some Algorithms

## \* Discriminant Analysis

- \* The classes are known a prio, an observation is classified to into one class based on the measured characteristics.
  - \* Example, bank notes:
    - \* two populations of bank notes, genuine, and counterfeit
    - \* Six measures: length, right-hand width, left-hand width, top margin, bottom margin, diagonal across the printed area
    - \* Take a bank note of unknown origin and determine using these six measurements whether or not it is real or counterfeit.
- \* When to use:
  - \* need a simple model that is easy to interpret
  - \* memory usage during training is a concern
  - \* need a model that is fast to predict

# Classification, Some Algorithms

- \* Neural Network
  - \* Imitates how biological nervous systems, the brain, process information
  - \* A large number of highly interconnected processing elements (neurones) work together to solve specific problems
  - \* When to use:
    - \* For modeling highly nonlinear systems
    - \* When data is available incrementally and you wish to constantly update the model
    - \* Unexpected changes in your input data may occur
    - \* Model interpretability is not a key concern

# Classification, Some Algorithms

- \* Decision Trees, Bagged and Boosted Decision Trees
  - \* A tree consists of branching conditions, predict responses to data by following the decisions in the tree from the root down to a leaf node
  - \* A bagged decision tree consists of several trees that are trained independently on data. Boosting involves reweighting of misclassified events and building a new tree with reweighted events.
  - \* When to use:
    - \* Need an algorithm that is easy to interpret and fast to fit
    - \* To minimize memory usage
    - \* High predictive accuracy is not a requirement
    - \* The time taken to train a model is less of a concern

# Classification, Some Algorithms

- \* Logistic Regression

- \* Predict the probability of a binary response belonging to one class or the other

- \* For example how does hours spent studying affect the probability for a student to pass the exam (yes/no)

- \* When to use:

- \* When data can be clearly separated by a single, linear boundary

- \* Logistic regression is commonly used as a starting point for binary classification problems

- \* As a baseline for evaluating more complex classification methods



# Supervised Learning, Regression

- \* To predict continuous responses
  - \* changes in temperature
  - \* fluctuations in electricity demand
- \* For example applications like forecasting stock prices, handwriting recognition, acoustic signal processing, failure prediction in hardware, and electricity load forecasting.

# Regression, Some Algorithms

- \* Linear Regression

- \* used to describe a continuous response variable as a linear function of one or more predictor variables
- \* When to use:
  - \* need an algorithm that is easy to interpret and fast to fit, often the first model to be fitted to a new dataset
  - \* As a baseline for evaluating other, more complex, regression models

# Regression, Some Algorithms

- \* Nonlinear Regression
  - \* describe nonlinear relationships in experimental data
  - \* When to use:
    - \* When data has nonlinear trends and cannot be easily transformed into a linear space
    - \* For fitting custom models to data

# Regression, Some Algorithms

- \* Generalized Linear Model (GLM)
  - \* A special case of nonlinear models that uses linear methods: it fits a linear combination of the inputs to a nonlinear function (the link function) of the outputs
  - \* When to use:
    - \* When the response variables have non-normal distributions

# Regression, Some Algorithms

- \* Gaussian Process Regression Model (GPR)
  - \* nonparametric models that are used for predicting the value of a continuous response variable
  - \* When to use:
    - \* For interpolating spatial data
    - \* As a surrogate model to facilitate optimization of complex designs such as automotive engines
    - \* Can be used for example forecasting of mortality rates

# Regression, Some Algorithms

- \* Regression Tree
  - \* Decision trees for regression are similar to decision trees for classification, but they are modified to be able to predict continuous responses
  - \* When to use:
    - \* When predictors are categorical (discrete) or behave nonlinearly

# Improving Models

- \* Why to improve
  - \* To increase the accuracy and predictive power of the model
  - \* To increase the ability to recognize data from noise
  - \* To increase the performance
  - \* To improve the Measures wanted
  - \* ...

# Improving Models

- \* Model improvement involves
  - \* Feature engineering
    - \* Feature selection
    - \* Feature transformation/extraction
  - \* Hyperparameter tuning



# Feature selection

- \* Also called variable selection or attribute selection
  - \* Identifying the most relevant features that provide the best predictive model for the data
  - \* *Adding* variables to the model to improve the accuracy or *removing* variables that do not improve model performance

# Feature selection techniques

- \* **Stepwise regression:**
  - \* adding or removing features sequentially until there is no improvement in prediction accuracy
- \* **Sequential feature selection:**
  - \* adding or removing predictor variables iteratively and evaluating the effect of each change on the performance of the model
- \* **Regularization:**
  - \* Using shrinkage estimators to remove redundant features by reducing their weights (coefficients) to zero
- \* **Neighborhood component analysis (NCA):**
  - \* Finding the weight each feature has in predicting the output, so that features with lower weights can be discarded

# Feature transformation

- \* Feature transformation is a form of *dimensionality reduction*
- \* Used when
  - \* want to reduce the dimensions/features of your data as a preprocessing for supervised learning
  - \* As datasets get bigger, you frequently need to reduce the number of features, or dimensionality.

# Feature transformation

- \* Techniques:
  - \* Principal component analysis (PCA)
  - \* Factor analysis
  - \* Non-negative matrix factorization

# Principal component analysis (PCA)

- \* Converts a set of observations of possibly correlated variables into a smaller set of values of linearly uncorrelated variables called *principal components*
- \* The first principal component will capture the most variance, followed by the second principal component, and so on.

# Factor analysis

- \* identifies underlying correlations between variables in a dataset to provide a representation in terms of a smaller number of unobserved variables, factors

# Non-negative matrix factorization (NNMF)

- \* Also called non-negative matrix approximation
- \* used when model elements must represent *non-negative* quantities, such as physical quantities

# Hyperparameter tuning

- \* Also called as Hyperparameter optimization
- \* Choosing an optimal set of hyperparameters for a learning algorithm
  - \* Hyperparameters are parameters whose values are set *prior* to the commencement of the learning process (the value of other parameters is derived via training)
    - \* Number of clusters in a clustering, number of leaves or depth of a tree,...
  - \* Hyperparameters control how a machine learning algorithm fits the model to the data.



# Hyperparameter Tuning

- \* Tuning is an iterative process
  - \* Set parameters based on a best guess
  - \* Aim to find the best possible values to yield the best model
  - \* As you adjust hyperparameters and the performance of the model begins to improve, you see which settings are effective and which still require tuning
- \* Some examples of optimization algorithms:
  - \* Grid search
  - \* Bayesian optimization
  - \* Gradient-based optimization
  - \* Random Search
- \* A simple algorithm with well-tuned parameters is often better than an inadequately tuned complex algorithm, in many ways.

# How do I know when to tune?

- \* How does the model perform on the data?
- \* Which of the models is the best?
- \* Which of the learning algorithms gives the best model for the data?
- \* ...
- \* To be able to answer questions like these we need to have **measuring**

# What to measure?

- \* Number of positives, number of negatives, number of true positives, number of false positives, number of true negatives, number of false negatives
- \* Portion of positives, portion of negatives
- \* Class ratio
- \* Accuracy, Error rate
- \* ROC curve, coverage curve,
- \* ...
- \* It all depends on how we define the performance for the answer to our question (experiment): *experimental objective*

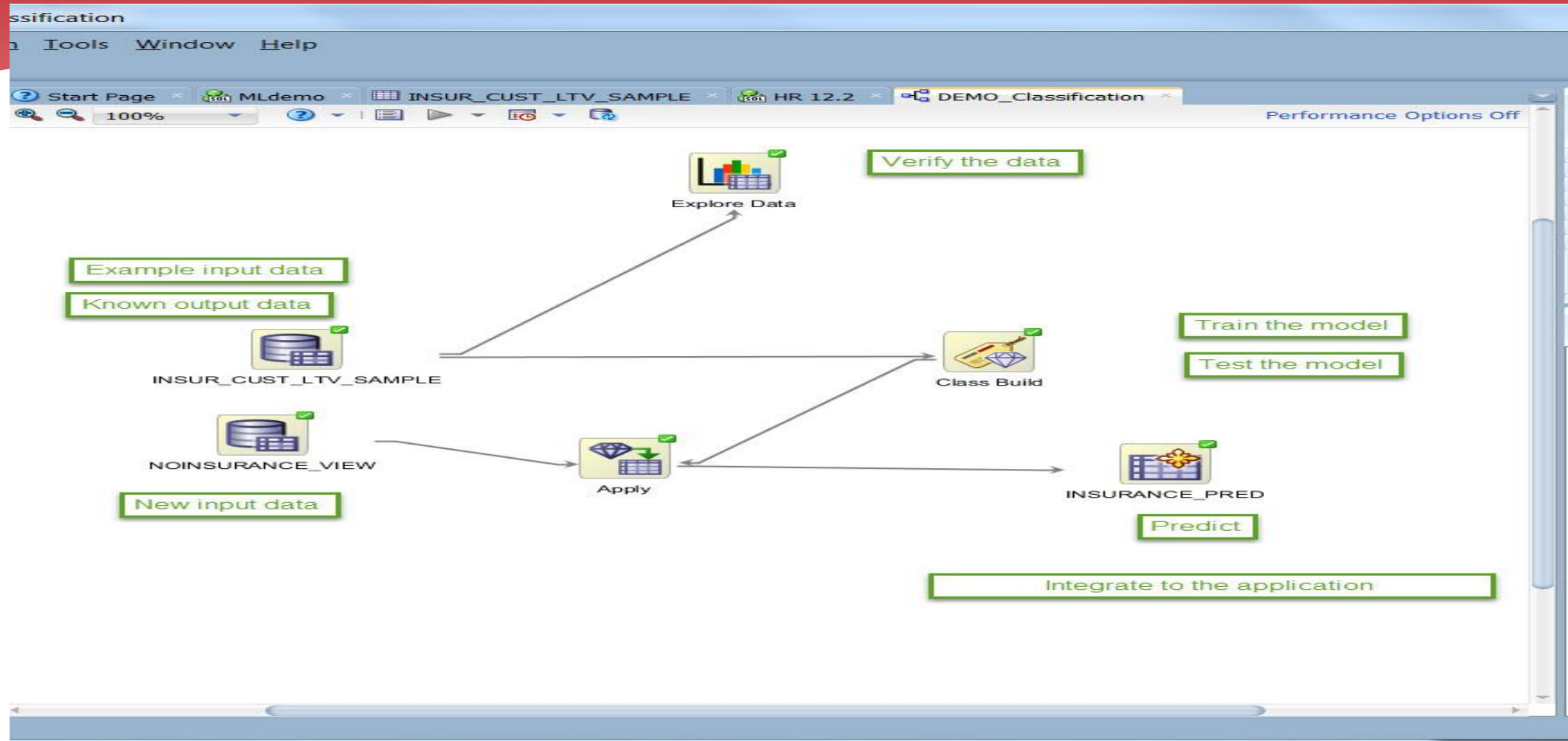
# How to measure?

- \* And how to interpret?
- \* It all depends what we are measuring...
- \* Example: Testing the model accuracy
  - \* Tool: Cross validation

# Cross validation

- \* Sometimes called Rotation Estimation
- \* Divide the data in  $n$  parts of equal size
- \* Use  $n-1$  parts for training and 1 for testing
- \* Repeat  $n$  times so that each of the sets will be used for testing

# Oracle SQL Developer demo



# Oracle SQL Developer, Data Miner

- \* Oracle SQL Developer is a free tool from Oracle
- \* Has an add-on called Data Miner
- \* *Advanced analytics* (Data Miner uses that) is a **licensed product** (in the EE database separately licensed, in the Cloud: Database Service either High Performance Package or Extreme Performance Package)

- \* Oracle Data Miner GUI Installation Instructions

<http://www.oracle.com/technetwork/database/options/advanced-analytics/odm/odmrinstallation-2080768.html>

- \* Tutorial

<http://www.oracle.com/webfolder/technetwork/tutorials/obe/db/12c/BigDataDM/ODM12c-BDL4.html>

# Chapter 10



## **Real World SQL & PL/SQL**

Advice from the Experts

Arup Nanda  
Brendan Tierney  
Heli Helskyaho  
Martin Widlake  
Alex Nuijten

*Oracle  
Press*



ORACLE



# Predictive Analytics Using **Oracle Data Miner**

Develop & Use Data Mining Models in Oracle Data Miner,  
SQL & PL/SQL

**Brendan Tierney**  
Oracle ACE Director



# Predictive Queries in Oracle 12c

- \* Predictive Queries enable you to build and score data quickly using the in-database data mining algorithms
- \* Predictive Queries can be
  - \* built using Oracle Data Miner
  - \* written using SQL

# Chapter 12



## **Real World SQL & PL/SQL**

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Alex Nuijten

*Oracle  
Press*

# Oracle R Enterprise

- \* a component of the Oracle Advanced Analytics Option (payable option)
- \* open source R statistical programming language in an Oracle database

# Chapter 11

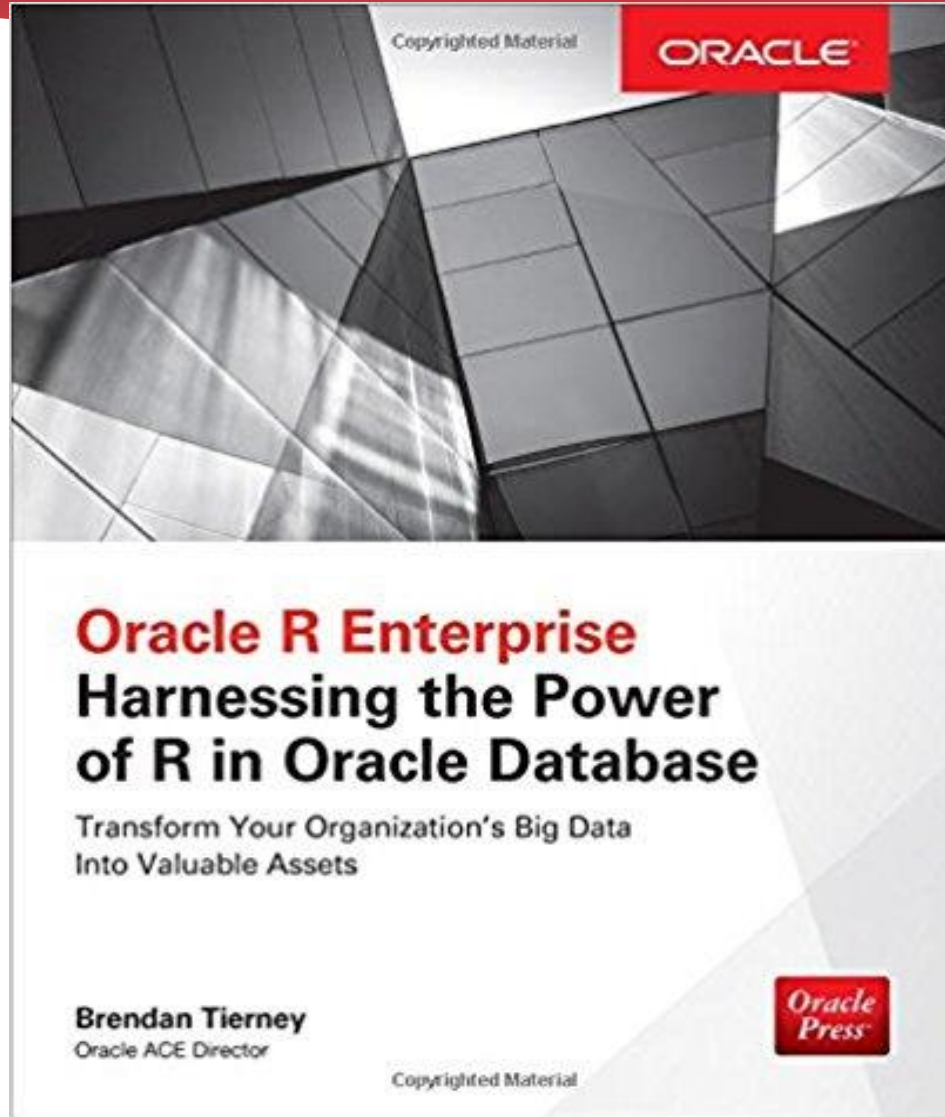


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# R demo

# Python demo



# And so many more languages to learn...

- \* Python
  - \* C/C++
  - \* Java
  - \* JavaScript
  - \* Julia, Scala, Ruby, Octave, MATLAB, SAS
- 
- \* <https://medium.com/towards-data-science/what-is-the-best-programming-language-for-machine-learning-a745c156d6b7>

# What's next to learn?

- \* There is still so much more about ML...
- \* Reinforcement learning
  - \* the machine or software agent learns based on feedback from the environment
- \* Preference learning
  - \* inducing predictive preference models from empirical data
- \* Multi-task learning
  - \* multiple learning tasks are solved at the same time, while exploiting commonalities and differences across tasks
- \* Online machine learning
  - \* data becomes available in a sequential order and is used to update our best predictor for future data at each step

# What's next to learn?

- \* Active learning
  - \* A learning algorithm is able to interactively query the user (or some other information source) to obtain the desired outputs at new data points
- \* Deep learning
  - \* Images and anything that is in "several layers"
- \* Adaptive Intelligence
  - \* People and machines

# The future and now!

- \* AI and machine learning is here and it's the future
- \* So many interesting areas to learn
- \* Pick your area and **START LEARNING!**

# Conclusions

- \* The time for Machine Learning is now because we technically able to use it and because of Big Data

# Conclusion

- \* Several V's related to Big Data...
  - \* Volume
  - \* Velocity
  - \* Variety
  - \* Veracity
  - \* Viability
  - \* Value
  - \* Variability
  - \* Visualization
  - \* ...

# Conclusion

- \* ML can be used "everywhere":
  - \* Spam filters
  - \* Log filters (and alarms)
  - \* Data analytics
  - \* Image recognition
  - \* Speech recognition
  - \* Medical diagnosis
  - \* Robotics
  - \* ...

# Conclusion

- \* Machine learning is all about approximation and educated guess
- \* Unsupervised Learning vs supervised Learning
  - \* Unsupervised Learning
    - \* Clustering: hard or soft
  - \* Supervised Learning
    - \* Train, Predict
- \* Predictive Models:
  - \* classification, regression



# Conclusion

- \* Improving Models
  - \* Feature engineering
  - \* Hyperparameter tuning
- \* What to measure? How to interpret the measures?
- \* There is so much more to learn in ML...

# THANK YOU!

QUESTIONS?

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